





Art and Design and Design Technology Curriculum Overview

<u>2023-2024</u>

	<u>Autumn 1</u>	<u>Autumn 2</u>	<u>Spring 1</u>	<u>Spring 2</u>	<u>Summer 1</u>	<u>Summer 2</u>
EYFS		Structures:		<u>Textiles:</u>		<u>Structures:</u>
		Junkmodelling		Bookmarks		Boats
<u>KS1</u>	Spirals Using drawing, collage and mark-making to explore	<u>Structures:</u> Constructing awindmill	Simple Printmaking Explore simple ways to make a print. Use line,	<u>Textiles:</u> Puppets	Playful Making Exploring materials and intention through a	<u>Cooking and nutrition:</u> Fruit andvegetables
	spirals. Introducing sketchbooks.		shape, colour and texture to explore pattern, sequencing and symmetry.		playful approach OR Making Birds Sculptural project	
			OR			
			Exploring Watercolour Exploring watercolour and discovering we can use accidental marks to help us make art.		beginning with making drawings from observation, exploring media, and transforming	
			OR		the drawings from 2d to 3d to make a bird.	
			Inspired by Flora &			
			Fauna Explore how artists make art inspired by flora and fauna. Make collages of MiniBeasts and display as a shared artwork.			

<u>LKS2</u>	Gestural Drawing with	Cooking and nutrition:	Working with Shape	Digital world:	Telling Stories Through	<u>Structures:</u>
	Charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance.	Eating seasonally	and Colour "Painting with Scissors": Collage and stencil in response to looking at artwork. OR Cloth, Thread, Paint Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.	Electronic charm	Making Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film. OR Making Animated Drawings Explore how to create simple moving drawings by making paper "puppets" and animate them using tablets.	constructing a castle
<u>UKS2</u>	Typography & Maps Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.	Electrical systems: Doodlers	Making MonotypesCombine the monotypeprocess with painting andcollage to make visualpoetry zines.ORMixed Media Land &City ScapesExplore how artists use avariety of media tocapture spirit of the place.ORFashion DesignExplore contemporaryfashion designers and	<u>Mechanical systems:</u> Making a pop-up book	Set Design Explore creating a model set for theatre or animation inspired by poetry, prose, film or music. OR Architecture: Dream Big or Small? Explore the responsibilities architects have to design us a better world. Make your own architectural model.	Cooking and nutrition: What could be healthier?

	t	create your own 2d or 3d fashion design working to a brief.		